# Meeting minutes: The Exiles Group Project

**Date of meeting:** 30 January 2019

**Time of meeting:** 09:00 AM

**Attendees:**

Jamie Gostling

Alpeche Pancha

Ethan Ward

**Apologies from:**

N/A

### Sprint review

**What went well**

* Improvements and bug fixing done by Ethan during the break

**What could be improved**

* -

**Feedback received**

*Either playtest or tutor feedback*

* Make a schedule for all levels to be complete (next 6 weeks)
  + Estimate tasks in backlog

**Individual work completed**

* Addressing feedback received during playtesting session
* General bug fixing and improvements

### Discussion topics

* Scheduling tasks and planning next 6 weeks of the project
  + Listing and estimating tasks in [the new Beta Roadmap document](https://docs.google.com/document/d/13cqxx6ttEbT7SFYt76eCyp-l0e5V_IYicl3nJwYuxHE/edit)
* Going through tasks in Trello and cleaning up the board
  + Closing old tasks and creating new tasks for the beta

### Sprint aim

*Overall aim of the current week’s sprint (what will the product look like by the end of the sprint)*

Additional modelling work, improving enemy AI and fixing bugs.

### Any other business

None.

**Meeting ended:** 11:00 AM

**Minute taker:** Alpeche Pancha